



TeenSportz
Tchoukball 2019
Official Infopack



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1 Competition Schedule

Date: 27th July 2019

Time: 1430 to 2145 hrs

Location: 806 Woodlands St 81, Aurora Hall

Time	Activity
1430 - 1510	Registration
1510 - 1525	Game Brief
1530 - 1800	Group Stage
1800 - 1900	Intermission
1900 - 2130	Cup/Plate playoffs
2130 - 2145	Prize presentation



2 Competition Format¹

There are two components of the competition: the Group Stage and the Cup/Plate playoffs. Points earned from the Group Stage will determine whether teams progress to the Cup or Plate Pool.

2.1 Group Stage

Teams will be split into groups of 6 teams each.

Each team will only play against other teams in the same group in a round robin format. Group stage scoring will be 3 points for a win, 2 points for a draw, 1 point for a loss and 0 points for conceding a walkover.

Court size will be half a standard basketball court. Gameplay will be for one period of 7 minutes.

Groupings

Group	1	2	3	4	5	6
A						
B						

¹ Note: The organizer reserves the right to amend the gameplay and fixtures without giving prior notification or any reasons thereof.

Group Stage Fixtures

Time	Court 1	Court 2
1530 - 1540	A5 vs A6	B5 vs B6
1540 - 1550	A4 vs A1	B4 vs B1
1550 - 1600	A3 vs A2	B3 vs B2
1600 - 1610	A4 vs A6	B4 vs B6
1610 - 1620	A3 vs A5	B3 vs B5
1620 - 1630	A2 vs A1	B2 vs B1
1630 - 1640	A3 vs A6	B3 vs B6
1640 - 1650	A2 vs A4	B2 vs B4
1650 - 1700	A1 vs A5	B1 vs B5
1700 - 1710	A2 vs A6	B2 vs B6
1710 - 1720	A1 vs A3	B1 vs B3
1720 - 1730	A5 vs A4	B5 vs B4
1730 - 1740	A1 vs A6	B1 vs B6
1740 - 1750	A5 vs A2	B5 vs B2
1750 - 1800	A4 vs A3	B4 vs B3



2.2 Cup/Plate Playoffs

After the Group Stage, the top three (3) teams of each group will play in the Cup Pool while the remaining teams will play in the Plate Pool. The teams will be ranked by the total number of points earned in the group stage. For teams tied on points, score difference will be used, followed by the character scoring (see following section).

Cup/Plate Fixtures

Time	Court 1	Court 2
1900 - 1910	C5 vs C6	P5 vs P6
1910 - 1920	C4 vs C1	P4 vs P1
1920 - 1930	C3 vs C2	P3 vs P2
1930 - 1940	C4 vs C6	P4 vs P6
1940 - 1950	C3 vs C5	P3 vs P5
1950 - 2000	C2 vs C1	P2 vs P1
2000 - 2010	C3 vs C6	P3 vs P6
2010 - 2020	C2 vs C4	P2 vs P4
2020 - 2030	C1 vs C5	P1 vs P5
2030 - 2040	C2 vs C6	P2 vs P6
2040 - 2050	C1 vs C3	P1 vs P3
2050 - 2100	C5 vs C4	P5 vs P4
2100 - 2110	C1 vs C6	P1 vs P6
2110 - 2120	C5 vs C2	P5 vs P2
2120 - 2130	C4 vs C3	P4 vs P3



2.3 Character Scoring

At the end of each game, teams will rate the opposing team's character. The character scoring of each team may be taken into consideration should multiple teams be tied for the Group Stage.

3 Rules & Regulations

The tournament shall be conducted in accordance with the Official FITB Rules and any other tournament rules and regulations as stipulated by the Organizer wherever applicable. Size 2 match balls, provided by the Organizer, will be used for all matches.

3.1 Player Eligibility

All participants shall be Singapore Citizens, Singapore Permanent Residents (PRs) with Singapore Blue Identity Card, or non-Singapore Citizens residing in Singapore with the following passes that are valid:

- Student's Pass;
- Long Term Pass;
- Dependant's Pass;
- Work Permit;
- S Pass; or
- Employment Pass.

3.2 Registration

All teams are required to pay a registration fee (\$10/person) for their participation.

All players are to register online and submit the health declaration and PDPA consent form after payment has been made (A link will be sent in the confirmation e-mail). Teams cannot register on the event day if the form has not been submitted beforehand. The online health declaration and PDPA consent form can also be found here: bit.ly/TS_healthdec

Additional details on the event will be communicated to the team Captains via contact details given during registration.



3.3 Team Composition

Each team must have a minimum of 5 players and a maximum of 7 players in their roster and registered as a team. There has to be a minimum of 2 girls playing on court at all times.

No roster changes should be made after the registration date.

3.4 Competition Conduct

Technical area

Only registered players are allowed to be at the technical area designated by the organizers. No one else (eg. supporters, friends) are allowed to sit on the chairs provided for the reserves.

Fouls

All fouls and violations will be called by the referees.

Substitution

Substitution can only occur after a point has been scored. This point can be a point scored or a point conceded to the opposing team.

Walkover

Teams should be present at the match court 5 minutes before the current match ends.

Teams shall concede a walkover if the team fails to report within 1 min from the start of game time.

Teams shall concede a walkover if they fail to register and be present at the scheduled time of play. This also applies if the team registered late and does not make it in time for their first game. (Teams are encouraged to register early to avoid a walkover).

Teams that have conceded a walkover will be given a score of 0-10 for that match and will not receive any points for the missed match. (Opposing team will still be awarded 3 points).



Attire

Participating teams are highly encouraged to wear the same coloured jerseys or shirts.

Teams without uniformed jerseys or shirts will wear bibs provided by the Organizer.

Players are to wear proper footwear for all matches. Players who do not abide by this regulation will not be allowed to compete.